

2017 Dennis Township Summer Basketball Rules

A Division – 3RD/4TH Grades

B Division – 5TH/6TH Grades

3RD/4TH Grade Division (A) – will use an intermediate ball and 9 ft. baskets. The defense must stay behind the three point line until the ball crosses the line or for a maximum of ten seconds once the ball crosses the half court line. Full court press is allowed by either team during the last 30 seconds of the game but only if the margin is 5 points or less. If a team is ahead by more than 5 points **neither** team may press. All four teams will participate in the playoffs.

5TH/6TH Grade Division (B) – will use an intermediate ball and regulation height baskets. Players may only full court press during the last two minutes of the game if the margin is 10 points or less. If a team is ahead by more than 10 points **neither** team may press. Players must pick up at half court all other times. All four teams will participate in the playoffs.

Game Times: Games will consist of two, 20 minute (running clock) halves. The clock will stop for timeouts and after a whistle during the last two minutes of each half. Halftime will consist of three minutes. Overtime will consist of two minutes (stop clock).

Mandatory Playing Times (Per Player)

Number	Minimum Amount	Maximum Amount
11 Players	08 Minutes Per Half	14 Minutes Per Half (Two Players)
10 Players	09 Minutes Per Half	14 Minutes Per Half (Two Players)
09 Players	10 Minutes Per Half	15 Minutes Per Half (Two Players)
08 Players	11 Minutes Per Half	15 Minutes Per Half (Two Players)
07 Players	14 Minutes Per Half	15 Minutes Per Half (Two Players)
06 Players	16 Minutes Per Half	17 Minutes Per Half

No player is permitted to play more than the max number of minutes unless there are less than 6 players present. All players must receive at least the minimum amount of playing time per half. It is ultimately the coach's responsibility to make sure each player receives the minimum amount of playing time during each half. It is suggested that he/she designate someone to sit on the bench and keep track of playing time for all players on the team. Failure to adhere to playing time rules will result in a forfeit. There is no mandatory play in overtime.

A forfeit will occur if a team does not have five players ready to start within five minutes of the scheduled game time. Opposing team will be credited with a 15 – 0 win.

Coaches are not permitted to reschedule games or switch game times for any reason.

To be eligible for the playoffs, players must be present (on the bench) for a minimum of five (5) regular season games. The only excused absence is for illness/injury which will require a doctor's note.

A player will be ejected from the game on his/her 5TH personal foul or 2ND technical foul. A team will be in the bonus (one and one) on the 7TH team foul. On the 10TH team foul a team will shoot two.

Three point shot will count for all divisions. 3RD/4TH Grade Only: Three point shot cannot be attempted until the ball crosses the three point line at least one time during a possession and/or the opposing team can play defense. Rule not in effect during a full court press.

Player substitutions can occur:

- 1) To start a half or overtime period
- 2) After a whistle
- 3) After a timeout
- 4) After a foul shot
- 5) After the opposing team makes a basket (discretion of referee)

Each team will be granted two timeouts (30 seconds) per half and one timeout per overtime period. Timeouts do not carryover.

Tie Breaker:

- 1) Head to Head Record
- 2) Point Differential Between Tied Teams
- 3) Least amount of points allowed during season

**A team cannot win a tiebreaker against a team it forfeited against.

